

**FLOOR PLAN
GENERAL NOTES**

1. ALL WALLS WITH SHEAR PLYWOOD SHALL HAVE A CONTINUOUS FLUSH FINISH. RRR WALLS OR CONTINUE PLYWOOD TO MAINTAIN THE REQUIRED FLUSH FINISH.
2. OFFSET STUDS WHERE REQUIRED SO THAT FINISH WALL SURFACES WILL BE FLUSH.
3. PROVIDE BLOCKING FOR ALL ARTWORK, TOWEL BARS AND TISSUE HOLDERS, TYP.
4. PROVIDE WATER RESISTANT GYPSUM BOARD BEHIND ALL PLUMBING FIXTURES, UNDER AND AROUND TUB AND SHOWER ENCLOSURES TO A HEIGHT OF 70" MIN. ABOVE THE DRAIN INLET, OR APPROVED BACKER BOARD UNDER TILE.
5. FINISH MATERIALS FOR ALL BATHS, SHOWERS, WALLS AT SHOWER ENCLOSURES SHALL HAVE A SMOOTH, HARD, NON-ABSORBANT SURFACE SUCH AS TILES/CERAMIC TILES, PORTLAND CEMENT OR EQ.

LEGEND

- SEE A0.00 FOR SYMBOLS NOT SHOWN HERE.
- (E) CONST. TO BE REMOVED
 - EXISTING CONSTRUCTION
 - OR
 - NEW CONSTRUCTION
 - NEW MASONRY WALL
 - 1 HOUR RATED CONST.
 - 2 HOUR RATED CONST.

THUNDERBOWL ARCHITECTS
300 S. SPRING ST. SUITE 201
ASPEN, CO 81611
(970) 710-2938

STATE OF COLORADO
MATTHEW SMITH
401060
LICENSED ARCHITECT

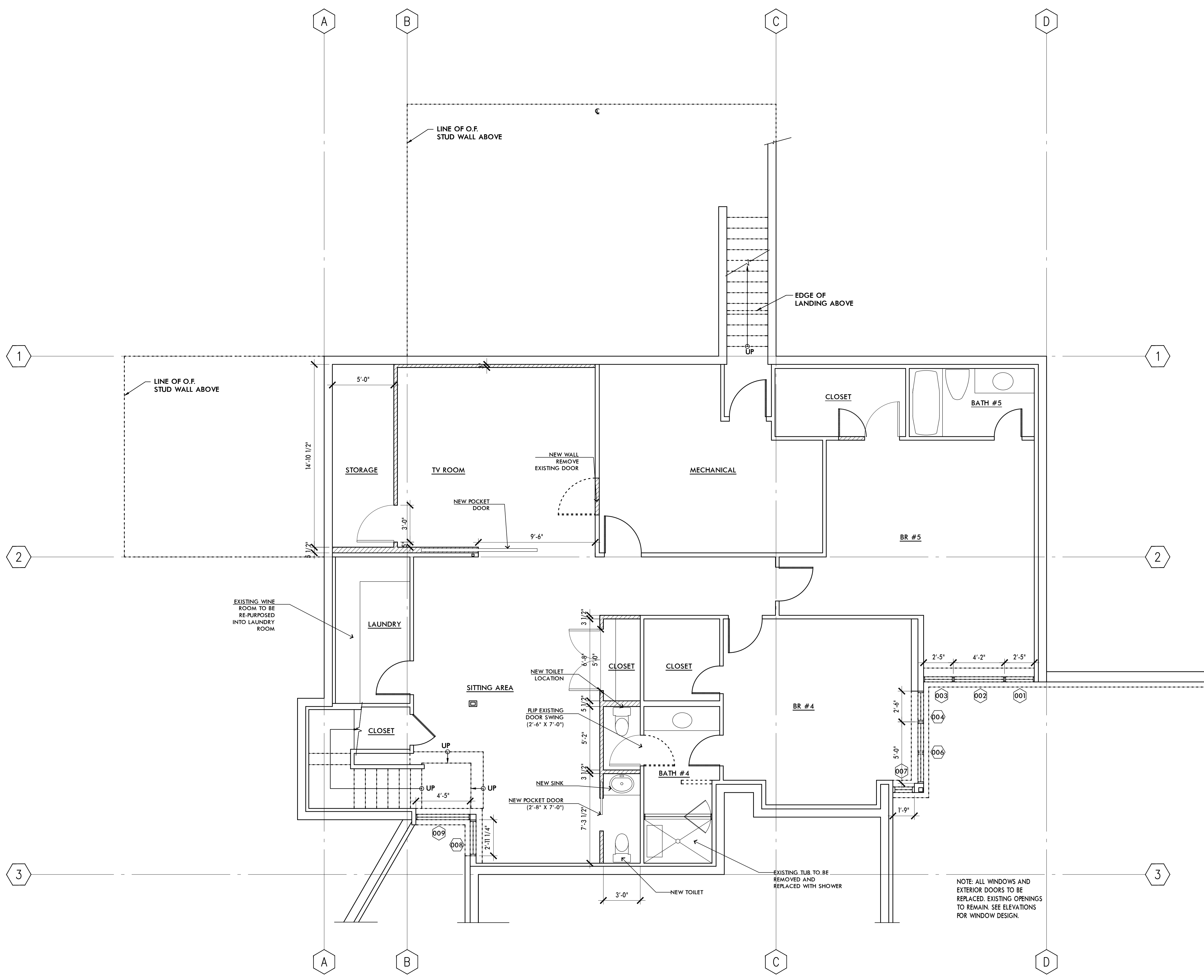
936 KING STREET
ASPEN, COLORADO
PARCEL ID # 273707400020

THUNDERBOWL ARCHITECTS

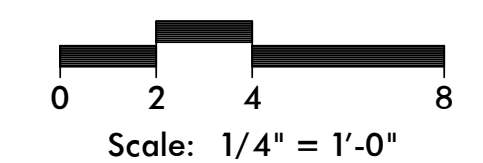
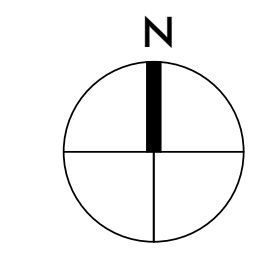
DATE	PERMIT SET
9/23/2015	

PROPOSED LOWER LEVEL FLOOR PLAN
SCALE: 1/4"=1'-0"
PROJECT: 15031.00

A-101



1
A-101
LOWER LEVEL FLOOR PLAN
1/4" = 1'-0"



**FLOOR PLAN
GENERAL NOTES**

1. ALL WALLS WITH SHEAR PLYWOOD SHALL HAVE A CONTINUOUS FLUSH FINISH. RURR WALLS OR CONTINUE PLYWOOD TO MAINTAIN THE REQUIRED FLUSH FINISH.
2. OFFSET STUDS WHERE REQUIRED SO THAT FINISH WALL SURFACES WILL BE FLUSH.
3. PROVIDE BLOCKING FOR ALL ARTWORK, TOWEL BARS AND TISSUE HOLDERS, TYP.
4. PROVIDE WATER RESISTANT GYPSUM BOARD BEHIND ALL PLUMBING FIXTURES, UNDER AND AROUND TUB AND SHOWER ENCLOSURES TO A HEIGHT OF 70" MIN ABOVE THE DRAIN INLET, OR APPROVED BACKER BOARD UNDER TILE.
5. FINISH MATERIALS FOR ALL BATHS, SHOWERS, WALLS AT SHOWER ENCLOSURES SHALL HAVE A SMOOTH, HARD, NON-ABSORBANT SURFACE SUCH AS TILES/CERAMIC TILES, PORTLAND CEMENT OR EQ.

LEGEND

- SEE A0.00 FOR SYMBOLS NOT SHOWN HERE.
- (E) CONST. TO BE REMOVED
 - EXISTING CONSTRUCTION
 - OR
 - NEW CONSTRUCTION
 - NEW MASONRY WALL
 - 1 HOUR RATED CONST.
 - 2 HOUR RATED CONST.

THUNDERBOWL ARCHITECTS
300 S. SPRING ST. SUITE 201
ASPEN, CO 81611
(970) 710-2938

STATE OF COLORADO
MATTHEW SMITH
401060
LICENSED ARCHITECT

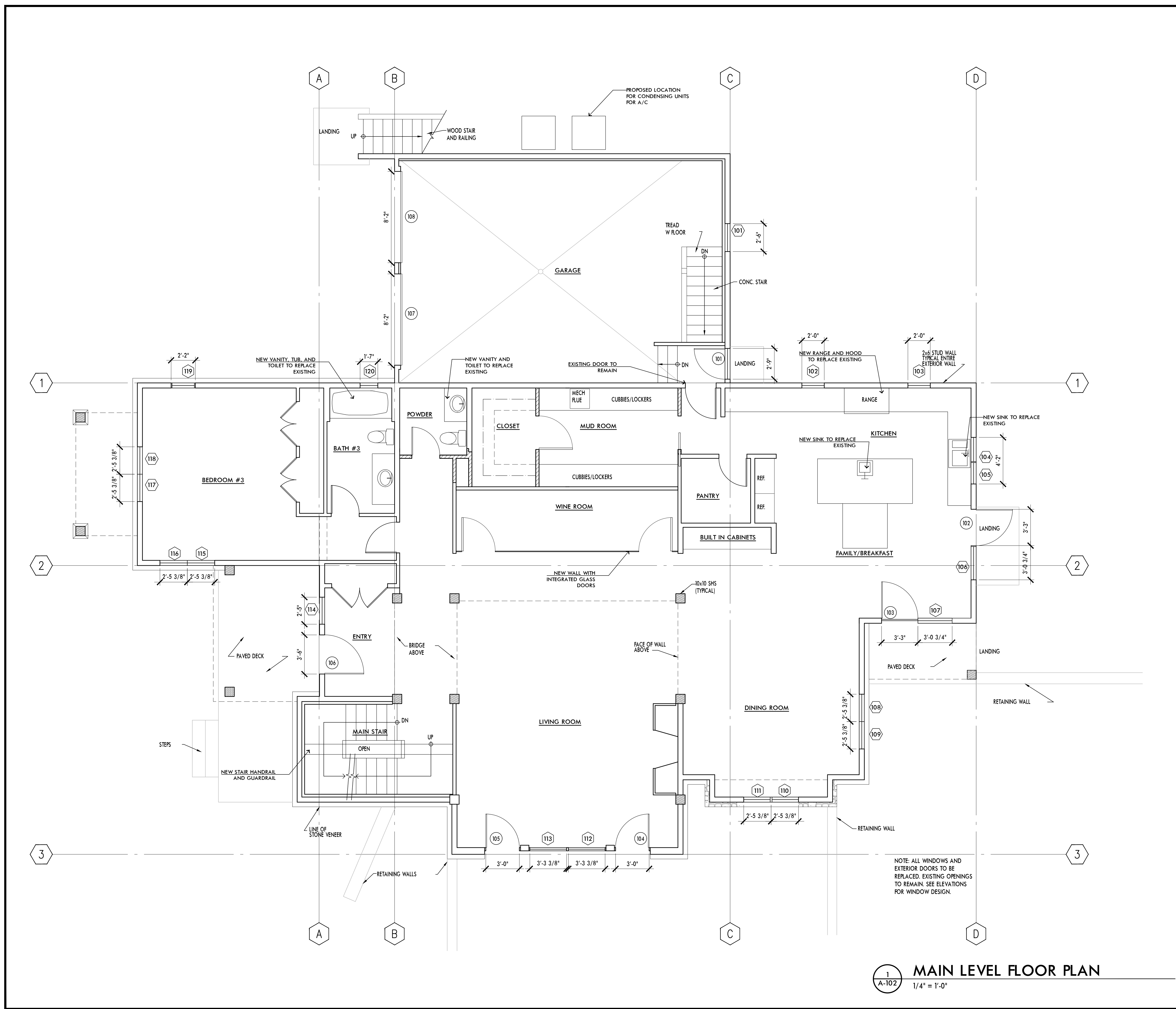
936 KING STREET
ASPEN, COLORADO
PARCEL ID # 27370740020

THUNDERBOWL ARCHITECTS

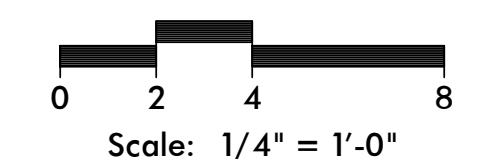
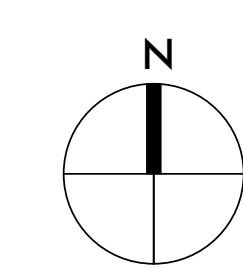
DATE	PERMIT SET
9/23/2015	

PROPOSED MAIN LEVEL FLOOR PLAN
SCALE: 1/4" = 1'-0"
PROJECT: 15031.00

A-102



**1
A-102** MAIN LEVEL FLOOR PLAN
1/4" = 1'-0"

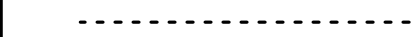



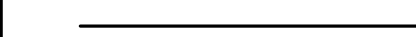




**FLOOR PLAN
GENERAL NOTES**

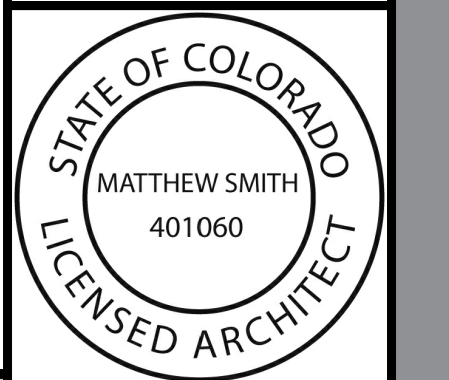
1. ALL WALLS WITH SHEAR PLYWOOD SHALL HAVE A CONTINUOUS FLUSH FINISH. RRR WALLS OR CONTINUE PLYWOOD TO MAINTAIN THE REQUIRED FLUSH FINISH.
2. OFFSET STUDS WHERE REQUIRED SO THAT FINISH WALL SURFACES WILL BE FLUSH.
3. PROVIDE BLOCKING FOR ALL ARTWORK, TOWEL BARS AND TISSUE HOLDERS, TYP.
4. PROVIDE WATER RESISTANT GYPSUM BOARD BEHIND ALL PLUMBING FIXTURES, UNDER AND AROUND TUB AND SHOWER ENCLOSURES TO A HEIGHT OF 70" MIN. ABOVE THE DRAIN INLET, OR APPROVED BACKER BOARD UNDER TILE.
5. FINISH MATERIALS FOR ALL BATHS, SHOWERS, WALLS AT SHOWER ENCLOSURES SHALL HAVE A SMOOTH, HARD, NON-ABSORBANT SURFACE SUCH AS TILES/CERAMIC TILES, PORTLAND CEMENT OR EQ.

LEGEND

SEE A0.00 FOR SYMBOLS NOT SHOWN HERE.

-  (E) CONST. TO BE REMOVED
-  EXISTING CONSTRUCTION
-  OR  NEW CONSTRUCTION
-  NEW MASONRY WALL
-  1 HOUR RATED CONST.
-  2 HOUR RATED CONST.

THUNDERBOWL ARCHITECTS
300 S. SPRING ST. SUITE 201
ASPEN, CO 81611
(970) 710-2938

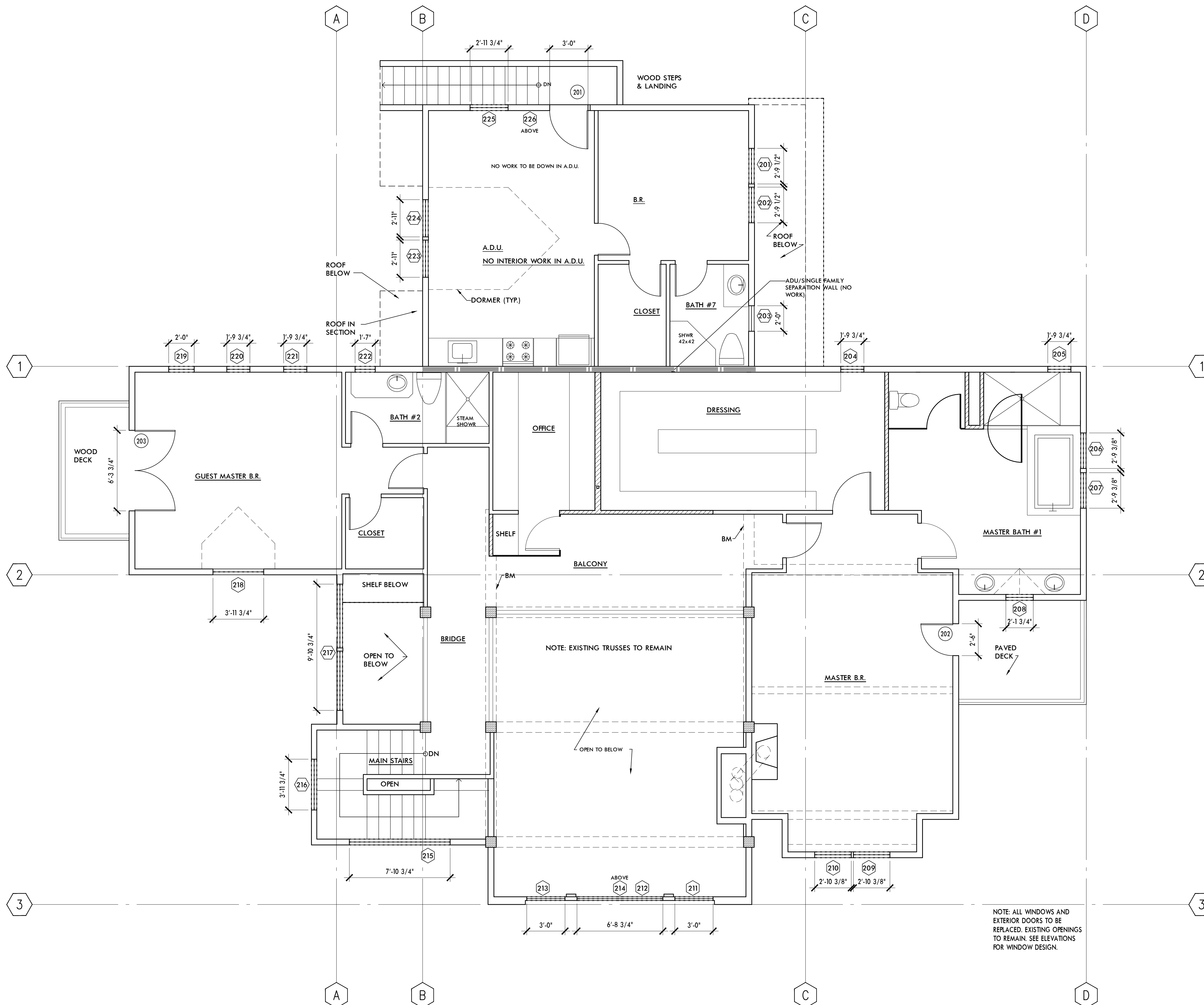


936 KING STREET
ASPEN, COLORADO
PARCEL ID # 273707400020
THUNDERBOWL ARCHITECTS

DATE	PERMIT SET
9/23/2015	

**PROPOSED
UPPER LEVEL
FLOOR PLAN**
SCALE
1/4"=1'-0"
PROJECT
15031.00

A-103



NOTE: ALL WINDOWS AND EXTERIOR DOORS TO BE REPLACED. EXISTING OPENINGS TO REMAIN. SEE ELEVATIONS FOR WINDOW DESIGN.

1 UPPER LEVEL FLOOR PLAN
A-103 1/4" = 1'-0"

